CS270 - System Software
Lab Assignment #0
Spring 2021

The purpose of this assignment is to refresh your memory concerning C/C++ programming, and to try some of the compiler options we just learned. NOTE: You do not need to turn in this assignment.

Take a program from one of your previous C/C++ classes, and compile it using the various switches that cause the compilation to stop during the different phases. For those phases that produce ASCII text, look at the resulting output files.