CS112 Exam 1 Study Guide

Number Systems
   including binary and decimal

Boolean Logic
   and, or, and not

Basic Arithmetic Operations
   including modulus

Very Basic Trigonometric Functions
   circumference, radius, diameter, area, etc.

Scratch Components
   including scenes, sprites, costumes, etc.

Building Scratch Scenes

Analyzing Scratch Scenes

Selection blocks in Scratch

Iteration blocks in Scratch