Meet Beat

Eleventh Meetings: WoW
The eleventh meetings of the summer virtual computer science camp will be held dually; newer WoW players are encouraged to meet at the inn in Brill from 1:30-2:30pm MDT; characters level 8 and above are invited to meet at the bank in Orgrimmar from 8-9 MDT. In both cases, the Realm (server) is Dath'Remar, an Oceanic server. Find “Clintonio”, “Clintonion”, or “Fairaho” and have fun; Valtteri may be around to help.

Tenth Meeting: Alice
Our tenth session was on Alice. There was some talk about Alice's Mac problems, although some folks reported being able to use it on Macs. It is mainly a Windows application. So much for Java's “write once run anywhere” motto.
We had some discussion of Alice's elegant "parallel execution" primitive: Do Together. Robin Greene is the new queen of the camp with the most elaborate Alice program so far. In particular, her horse gallop program is about the same length as DBL's cowboy program, but includes both looping and (gasp) a subroutine to cause a horse to run around a building.

Not to put too fine a point on it, but...we have to find a balance between socializing and doing useful stuff, or the camp will be a waste of time. So to those of you who need to hear it: your help in limiting off-topic discussions at the meets will be appreciated.

CVE Update
The elves are hard at work on features to support the upcoming CVE meets. Please get a C and/or Java compiler installed on your machine. If you need advice or instructions on it, e-mail Dr. J. Windows users: Dr. J recommends Mingw32 GCC and has a known good copy sitting in http://www.cs.nmsu.edu/~jeffery/win32 a little ways down the page. Mac users: Xcode with gcc is free.

Quest Suggestions
Here is a list of WoW quests you can try out. As a reminder, if I don't know what you've done, I won't know to award activity points for it. Usually a created artifact or a detailed report will suffice to document what you've done.
- Bring a character up to level 12 (120).
- Attend the Meet (60).
- Engage in a Battleground, probably Warsong Gulch (30). E-mail a brief description of your experiences..
- Find and talk to Thrall, Cairne Bloodhoof, and Sylvanas Windrunner (5 each). What do they say to you? These figures are prominent in story lines of novels and prior games (Warcraft III, for example).