

# Co-Expressions

Normally, generators are completely at the mercy of their surrounding expression.

Icon's *co-expression* type allows an expression, usually a generator, to be "captured" so that results may be produced as needed.

A co-expression is created using the `create` control structure:

```
create expr
```

For example:

```
c := create 1 to 3
```

# Co-Expression Activation

A co-expression is *activated* with the unary @ operator.

When a co-expression is activated the captured expression is evaluated until a result is produced. The co-expression then becomes dormant until activated again.

# Co-Expression Activation

- $C := \text{create } 1 \text{ to } 3$
- $\text{write}(@C)$   
1
- $X := @C$
- $\text{write}(X)$   
2
- $Y := X + @C$
- $\text{write}(Y)$   
5

Activation fails when the captured expression has produced all its results.

# Co-Expression Activation

- Activation is not a generator
- @C gets one result, or fails
- X := create !"aeiou"
- every write(@X)  
a
- while write(@X)  
e  
i  
o  
u

# Bigger Example

```
s := "It is Hashtable or HashTable?";
```

```
caps := create !s == !&ucase;
```

```
@caps;
```

```
(produces "I")
```

```
cc := @caps || @caps
```

```
(produces "HH")
```

```
[@caps]
```

```
(produces ["T"])
```

```
[@caps]
```

```
(fails)
```

# Interleaved Generators

```
upper := create !&ucase;
```

```
lower := create !&lc case;
```

```
while write(@upper, @lower)
```

Aa

Bb

Cc

Dd

...

# Exercise

Write a generator `binary()` that generates an infinite sequence of binary strings (so we can test co-expressions with it). The sequence is

“0”

“1”

“10”

“11”

“100”

“101”

...

# Checking binary()

```
bvalue := create binary()  
every i := 0 to 1000 do  
  if integer("2r"||@bvalue) ~= i then  
    stop("Mismatch at ", i)
```



# Co-expression size

The size of a co-expression \*C is the number of results it has produced so far.

```
C := create find("the", "the quick brown fox _  
                jumped over the lazy yellow dog")
```

```
while write(@C)
```

```
1
```

```
33
```

```
write(*C)
```

```
2
```

# Exercise

Write a procedure `split(s, c)` that turns a string `s` into a list by breaking up the string into elements separated by character(s) in cset `c`. (So we can use it to study co-expressions.)

# vcycle

```
procedure main()
  vtab := table()
  while writes("A or Q: ") & line := read() do {
    parts := split(line, '=')
    if *parts = 2 then {
      vname := parts[1]
      values := parts[2]
      vtab[vname] := create |!split(values, ',')
    }
    else write(@vtab[line])
  }
end
```

# Vcycle – example run

A or Q: color=red,green,blue

A or Q: yn=yes,no

A or Q: color

red

A or Q: color

green

A or Q: yn

yes

A or Q: color

blue

A or Q: color

red

# Refreshing a co-expression

A co-expression can be "refreshed" with the unary  $\wedge$  (caret) operator:

lets := create !&letters

@lets (produces "A")

@lets (produces "B")

rlets :=  $\wedge$ lets (new copy/restart)

\*rlets (produces 0)

@lets (produces "C")

@rlets (produces "A")

# Co-expression Environments

A co-expression has its own independent evaluation stack, and a saved copy of the local variables of the enclosing procedure at the time it was created.

low := 1

high := 10

c1 := create low to high

low := 5

c2 := create low to high

@c1

produces 1

@c2

produces 5

@c2

produces 6

# Refreshing Environments

Refresh operator restores locals from saved copy of the local variables of the enclosing procedure at the time it was created.

low := 10

c1 := ^c1

c2 := ^c2

@c1

produces 1

@c2

produces 5

# Stack Refresh Does not Save Heap

Because structure types such as lists use reference semantics, using a co-expr with a (reference to a) list leads to "interesting" results:

```
L := []
```

```
c1 := create put(L, 1 to 10) & L
```

```
c2 := create put(L, !&lcase) & L
```

```
@c1      ==> produces [1]
```

```
@c1      ==> produces [1,2]
```

```
@c2      ==> produces [1,2,"a"]
```

```
@c1      ==> produces [1,2,"a",3]
```



# Procedures can use co-expressions

Here is a procedure that returns the length of a co-expression's result sequence:

```
procedure Len(C)
  while @C
    return *C
end
```

Exercise: write a procedure Results(C) that returns a list containing the result sequence for co-expression C.

# Threads

- A co-expression is a synchronous thread
- `thread(C)` turns C loose to run in parallel
- `wait(C)` waits for C to finish
- A few more functions (mutex, condition variables, locks)
- New feature
  - Ported to all major platforms
  - Not all Unicon VM's are built with threads
  - A few unfinished bits, such as @

# Hello Threads

```
procedure main()
  write("Create two threads..")
  a := create print(1)
  b := create print(2)
  write("Fire the two threads and wait for them...")
  thread(a)
  thread(b)
  wait(a)
  wait(b)
  write("The process ended successfully, exiting now..")
end
procedure print(id)
  write("Hello world! I'm thread ", id, " I will finish now." )
end
```