# File system, files, and \*tab

- File system
  - files
  - directories
  - volumes, file systems
  - mounting points
  - local versus networked file systems

#### /etc/fstab

- Specifies what is to be mounted where and how
  - fs\_spec: describes block special device for remote filesystem to be mounted
  - fs\_file: describes the mount point
  - fs\_vfstype: describes the type of file system
  - fs\_mntops: describes the mount options associated with the filesystem

#### /etc/fstab

- cont.
  - fs\_freq: used by the *dump* command
  - fs\_passno: used by *fsck* to determine the order in which checks are done at boot time. Root file systems should be specified as 1, others should be 2. Value 0 means that file system does not need to be checked

### /etc/fstab

[krings@eternium /etc]\$	more fstab			
LABEL=/	/	ext3	defaults	1 1
LABEL=/usr	/usr	ext3	defaults	12
LABEL=/tmp	/tmp	ext3	defaults	12
LABEL=/opt	/opt	ext3	defaults	12
LABEL=/var	/var	ext3	defaults	12
LABEL=/boot	/boot	ext3	defaults	12
tmpfs	/dev/shm	tmpfs	defaults	00
devpts	/dev/pts	devpts	gid=5,mode=620	00
sysfs	/sys	sysfs	defaults	00
proc	/proc	proc	defaults	00
LABEL=SWAP-sda6	swap	swap	defaults	00

# from blocks to mounting points

- metadata
- inodes
- directories
- superblocks

# mounting file systems

- mounting
  - e.g., mount -a
- unmounting
  - manually or during shutdown
  - umount

#### /etc/mtab

see what is mounted

```
[krings@eternium /etc]$ more /etc/mtab
/dev/sda2 / ext3 rw 0 0
proc /proc proc rw 0 0
sysfs /sys sysfs rw 0 0
devpts /dev/pts devpts rw,gid=5,mode=620 0 0
/dev/sda8 /usr ext3 rw 0 0
/dev/sda7 /tmp ext3 rw 0 0
/dev/sda5 /opt ext3 rw 0 0
/dev/sda3 /var ext3 rw 0 0
/dev/sda1 /boot ext3 rw 0 0
tmpfs /dev/shm tmpfs rw 0 0
tmpfs /dev/shm tmpfs rw 0 0
sunrpc /var/lib/nfs/rpc_pipefs rpc_pipefs rw 0 0
//granite.cs.uidaho.edu/krings /home/krings cifs rw,mand,nosuid,nodev 0 0
//granite.cs.uidaho.edu/krings /home/krings cifs rw,mand,nosuid,nodev 0 0
```

- Access file system (FS) over a network
  - looks like a local file system to user
  - e.g. mount user FS rather than duplicating it (which would be a disaster)
- Developed by Sun Microsystems (mid 80s)
  - history for NFS: NFS, NFSv2, NFSv3, NFSv4
  - RFC 3530 (from 2003)
    - take a look to see what these RFCs are like!)

- How does this actually work?
  - server needs to export the system
  - client needs to mount the system
- server: /etc/exports file
- client: /etc/fstab file

- Security concerns

  - GID
  - What problems could arise?

example from our raid system (what is a RAID again?)

Example of exports file from the back-end disk array:

```
/raid/classes 129.101.153.0/26(rw,root_squash) 129.101.153.64/26(rw,root_squash) 129.101.153.128/26(rw,root_squash) 129.101.178.64/26(rw,root_squash) /raid/scratch 129.101.153.0/26(rw,root_squash) 129.101.153.64/26(rw,root_squash) 129.101.153.128/26(rw,root_squash) 129.101.178.64/26(rw,root_squash) /raid/special 129.101.153.0/26(rw,root_squash) 129.101.153.64/26(rw,root_squash) 129.101.153.128/26(rw,root_squash) 129.101.178.64/26(rw,root_squash) /raid/web 129.101.153.0/26(rw,root_squash) 129.101.153.64/26(rw,root_squash) 129.101.153.128/26(rw,root_squash) 129.101.178.64/26(rw,root_squash) 129.101.153.128/26(rw,root_squash) 129.101.178.64/26(rw,root_squash)
```