Homework 3: Knight Writers

sQuire, a Collaborative Effort

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1 Introduction

This document represents the combined efforts of Team "Knight Writers". It contains a list of functional and non-functional requirements we feel are necessary for sQuire.

2 Functional Requirements

2.1 Server Functionality:

The software shall:

- 1. Host project files and user accounts on a central server.
- 2. Lock lines that users are editing to prevent two users from editing one line.
- 3. Manage multi-file java projects.
- 4. Allow the Import and Export of source code.
- 5. Enable multiple users to collaborate; 32 or more clients per server.
- 6. Allow simultaneous editing by multiple users on any file.
- 7. Keep a change log of user's edits.

2.2 Client Functionality:

The software shall:

- 1. Serve as an editor, compiler, and executor of java code.
- 2. Incorporate visual representation indicating whether code has been synced to server.
- 3. Compile and run of code on individual users' systems.
- 4. Allow users to have multiple projects open at once.
- 5. Support syntax coloring.
- 6. Provide visual indication to see who coded what.
- 7. Navigate seamlessly through project files.
- 8. Provide a user chat environment and user activity information.

2.3 Chat Functionality:

Users shall be able to:

- 1. Send private messages to other users, as well as invite and accept invitations to chat.
- 2. Create custom channels for chat (akin to Blizzard style chat).
- 3. Chat with other users within project channels and individual file channels.

2.4 User Account Functionality:

The software shall:

- 1. Display friends' and collaborators' profiles.
- 2. Create standard username/password accounts on the central server, verified by email.
- 3. Provide user-friendly account management.
- 4. Allow users to add friends and see which friends are online/what projects they are working on.
- 5. Contain a list of publicly listed projects that users can view and request access to.

3 Non-Functional Requirements

The software shall:

- 1. Be tested for efficiency.
- 2. Be tested for usability.
- 3. Keep a change log.
- 4. Be scalable.
- 5. Be accessible to the general public.